

Combinatorics

CS 491 CAP

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Objectives

- ▶ Determine the next lexicographic permutation of an array
- ▶ Calculate and use Binomial Coefficients

Permutations

- ▶ A *permutation* is a rearrangement of elements of an array.
 - ▶ Some permutations of 1,2,3,4,5:
1 4 3 5 2
4 1 2 3 5
5 4 3 1 2
3 2 5 1 2
- ▶ There are $n!$ permutations of n distinct elements.

Permutations with Repetitions

- ▶ Suppose there are repeated elements
 - ▶ n total elements,
 - ▶ n_1 elements of class 1,
 - ▶ n_2 elements of class 2, etc...
 - ▶ n_j elements of class j .

There are $\frac{n!}{n_1!n_2!\cdots n_j!}$ total permutations.

- ▶ E.g., How many ways are there to line up 6 red balls and 3 white balls?
 $= \frac{9!}{6!3!}$

Calculating Next Permutations

- ▶ C++ has a `next_permutation` function, but suppose you need to do this yourself?

- ▶ Find the highest index i such that $a[i] < a[i + 1]$. This is the *pivot*.
- ▶ Find the highest index j such that $a[j] > a[i]$.

1 4 3 5 2

- ▶ In the above array, $a[i] = 3$, $a[j] = 5$.
- ▶ Swap $a[j]$ and $a[i]$.

1 4 5 3 2

- ▶ Then sort the following elements.

1 4 5 2 3

Code

```
1 void nextPermutation(int arr[], int n) {
2     int i = n - 2;
3     // Find the index of the first element that is smaller
4     while (i >= 0 && arr[i] >= arr[i + 1]) i--;
5     // If there is no such element, the array is already in
6     if (i < 0) {
7         reverse(arr, 0, n - 1);
8         return;
9     }
10    int j = n - 1;
11    // Find the index of the smallest element to the right
12    while (j >= 0 && arr[j] <= arr[i]) j--;
13    swap(arr[i], arr[j]);
14    // Reverse the elements to the right of i
15    reverse(arr, i + 1, n - 1);
16 }
```

Derangements

- ▶ A derangement is a permutation in which every element is relocated.

- ▶ Written $!n$

$$!0 = 0$$

$$!1 = 0$$

$$!n = (n - 1) * (!n - 1) + (!n - 2)$$

- ▶ $!2 = 1, !3 = 2, !4 = 9, !5 = 44, !6 = 265, \dots$

- ▶ Not that common, but easy to code with DP.

Binomial Coefficients

- ▶ Coefficients of the expansion of $(x + y)^n$
e.g. $(x + y)^4 = x^4 + 4x^3y + 6x^2y^2 + 4xy^3 + y^4$
- ▶ These are everywhere. E.g. Pascal's Triangle...

$$\begin{array}{c} 1 \\ 1 \ 1 \\ 1 \ 2 \ 1 \\ 1 \ 3 \ 3 \ 1 \\ 1 \ 4 \ 6 \ 4 \ 1 \end{array}$$

- ▶ Number of ways to chose k items from n objects. (k starts at 0...)

Formulae

- ▶ The formula: $C(n, k) = \frac{n!}{k!(n-k)!}$
- ▶ The recurrence: “either take or ignore an item”
 $C(n, 0) = C(n, n) = 1$
 $C(n, k) = C(n-1, k-1) + C(n-1, k)$
- ▶ Use DP if you need a lot, but not all, of these numbers.