

Knuth Morris Pratt Algorithm

Dr. Mattox Beckman

UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN
DEPARTMENT OF COMPUTER SCIENCE

Näive Matching

```
0 void naiveMatching() {  
1   for (int i = 0; i < n; i++) {  
2     bool found = true;  
3     for (int j = 0; j < m && found; j++)  
4       if (i + j >= n || P[j] != T[i + j])  
5         found = false; // mismatch!  
6     if (found) // if P[0..m-1] == T[i..i+m-1]  
7       printf("P is found at index %d in T\n", i);  
8 } }
```

Example 1

```
i 0123456789012345678901234567890123456789
T This is a test
P is a
  ^
```

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```
i 0123456789012345678901234567890123456789
T This is a test
P  is a
  ^
```

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i 0123456789012345678901234567890123456789
T This is a test
P  is a
  ^
```

Example 1

```
i 0123456789012345678901234567890123456789
T This is a test
P  is a
   *
```


Example 1

i 0123456789012345678901234567890123456789

T This is a test

P is a

^

Example 1

i 0123456789012345678901234567890123456789

T This is a test

P is a

^

Example 1

```
i 0123456789012345678901234567890123456789
T This is a test
P      is a
      ^
```

Example 1

```
i 0123456789012345678901234567890123456789
T aaaaaaaaaaxaaaaaaaaaaaaaaaaaaaaaaaaaaaaab
P aaaaaaaaaab
```

The KMP Algorithm

```
i 0123456789012345678901234567890123456789
T aaaaaaaaaaxaaaaaaaaaaaaaaaaaaaaaaaaaab
P aaaaaaaaaab
      *
```

Example 1

```
i 0123456789012345678901234567890123456789
T aaaaaaaaaaxaaaaaaaaaaaaaaaaaaaaaaaaaaaaab
P          aaaaaaaaaab
  ^
```

The idea

P i s _ a
b -1 0 0 0

P a a a a b b b a a a a
b -1 0 1 2 3 0 0 0 1 2 3

P a a b b a a b b c c c
b -1 0 1 0 0 1 2 3 4 0 0

The Code

```
0 void kmpPreprocess() {  
1   int i = 0, j = -1; b[0] = -1;  
2   while (i < m) {  
3     while (j >= 0 && P[i] != P[j]) j = b[j];  
4     i++; j++;  
5     b[i] = j;  
6 } }
```


Code, part 2

```
0 void kmpSearch() {
1   int i = 0, j = 0;
2   while (i < n) {
3     while (j >= 0 && T[i] != P[j])
4       j = b[j]; // different, reset j using b
5     i++; j++;
6     if (j == m) { // a match found when j == m
7       printf("P is found at index %d in T\n", i - j);
8       j = b[j];
9    } } }
```